

Year 6 Striking and Fielding (Cricket) – Summer Term

Prior Skills and Knowledge – Yr 5 Striking and fielding (rounders)

The unit of work will challenge pupils to apply fielding tactics, exploring how we can maximise our fielding set up and get the most from our players, making it harder for the batting team. Pupils will be able to explore the skill set of each team and tactically select players to play in positions that utilise their skills.

Key Vocabulary

Tactics, Umpire, Boundary, four runs, six runs, over

Pupils will consolidate their knowledge, understanding and ability to effectively apply a range of fielding skills, batting skills and tactics into mini games.

Key Skills

STEP 1. What do pupils remember from year 5? The focus of the learning is to consolidate pupils' understanding of batting.

STEP 2 and 3. The focus of the learning is to consolidate pupils' knowledge, understanding and ability to effectively apply a range of fielding skills and tactics into mini games.

STEP 4. The focus of the learning is to bring together learning from suggested sequence of learning part 1, 2 and 3 to create, understand and apply attacking tactics to the mini games. During this sequence of learning, "attacking," means ways of winning the game. The focus of the learning is to consolidate pupils' knowledge, understanding and ability to effectively apply a range of batting and fielding skills and tactics into mini games.

STEP 5. The focus of the learning is to bring together learning from suggested sequence of learning part 1, 2 and 3 to create, understand and apply defensive tactics to the mini games. During this sequence of learning, "defensive" means ways of not losing the game.

STEP 6. The focus of the learning is to bring together the suggested sequence of learning into a mini game.

See CompletePE - Year 6 Cricket for lesson plans and assessment tools.

Key Knowledge

Tactics: Tactics are a carefully planned set of actions that are used by a team or an individual to attain a certain goal.

Umpire: is an official who watches the game or match closely enforcing the rules and who is responsible for making sure that the game is

played fairly. The umpire will resolve any disagreements and their decision is final and should be respected.

Boundary: The boundary is the perimeter of the playing area. The batters score four or six runs if the ball crosses the boundary.

Four Runs: The batter scores four runs if the ball crosses the boundary having touched the ground within the playing area first.

Six Runs: The batter scores six runs if the ball crosses the boundary in the air not having touched the ground.

Over: An over consists of six consecutive legal (wides and no-balls do not count) deliveries bowled from one end by a bowler.

Possible Misconceptions

This will lead to . . . Y7 Cricket